

## - Lecture 7 : Clause Learning

- By soundness, I mean that

if the solver says unsat

then the formula is actually unsat.

- Given a formula  $\varphi$ ,

another clause  $c$  is a sound conclusion

if whenever  $\varphi$  is sat, so is  $\varphi \wedge c$

whenever  $\varphi \wedge c$  is unsat, so is  $\varphi$ .

- In other words, does  $\varphi \Rightarrow c$ ?

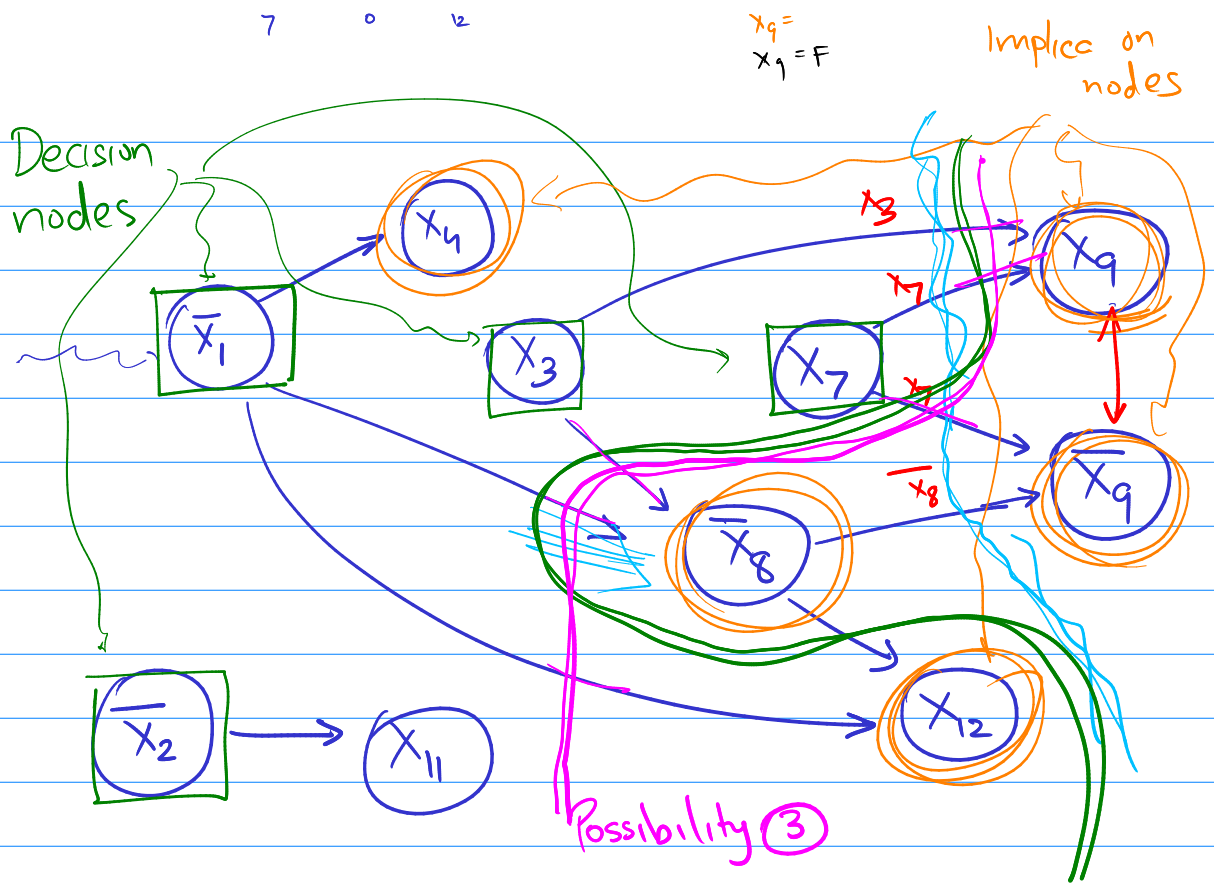
- Example

① Does  $\varphi \Rightarrow (x_1 \vee x_2 \vee \overline{x_3} \vee \overline{x_7})$  Poss ②

② Does  $\varphi \Rightarrow (x_1 \vee \overline{x_3} \vee \overline{x_7})$  Poss ③

If you claim that Poss ③ is sound

doesn't it follow that Poss ② is also sound?

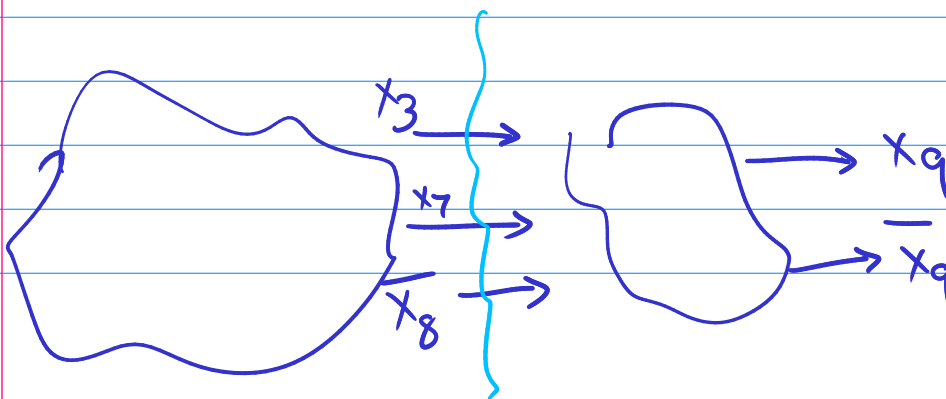


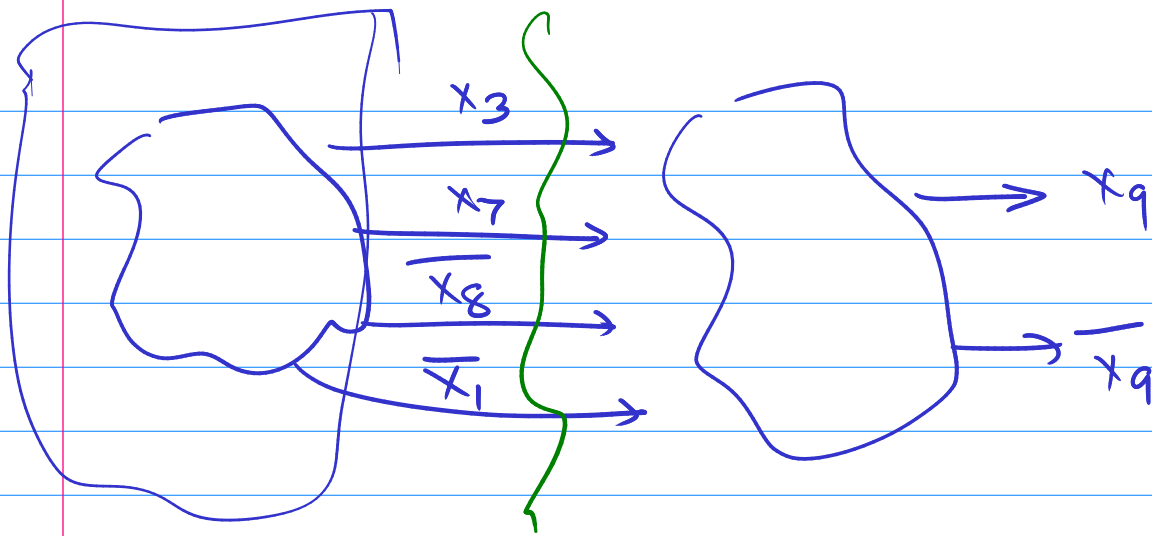
Requirements of blue cut:

- ① All decision nodes on left side
- ② Both conflict nodes on the right side.

Log all variable assignments crossing the cut

Claim: If this situation repeats, a conflict will occur.





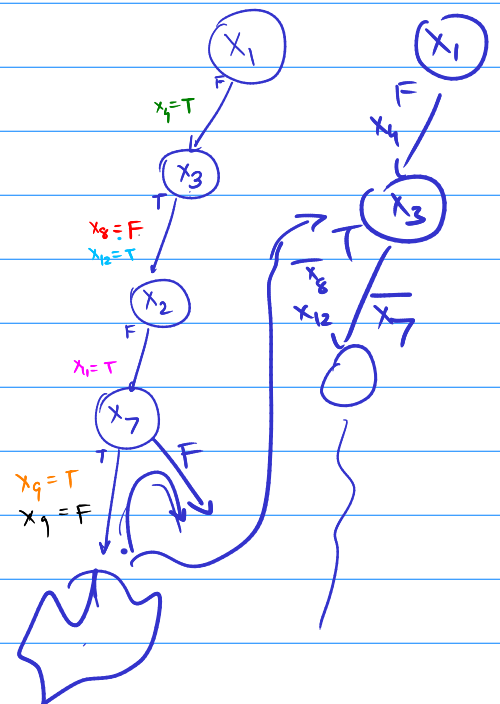
One possibility for learning conflict clauses:  
Min cut in implication graph.

Examples of sound lemmas:

①  $x_1 \vee x_2 \vee \bar{x}_3 \vee \bar{x}_7$

②  $x_1 \vee \bar{x}_3 \vee \bar{x}_7$

③  $\bar{x}_3 \vee \bar{x}_7 \vee x_8$



Non-chronological backtracking

Backtrack to the earliest point where up would have precluded this partial assignment.

false  $\downarrow$   $(a \vee b \vee c)$

CDCL ( $\varphi$  partial assignment  $S$   
implication graph  $G_i$ )

- If empty clause exists: return unsat
- Perform up on  $S$ . ( $S'$   $G_i'$ )
- If conflict occurs: analyze conflict

add learned clause

"watched literals"

backtrack to earliest point  
allowing new up

- If formula is empty, then return sat
- Pick variable  $x$
- Check CDCL ( $\varphi$   $S' \wedge x$   $G_i'$ )

CDCL ( $\varphi$   $S' \wedge \bar{x}$   $G_i'$ )

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Restarts Gomes et al. AAAI 1998

Boosting combinatorial search through  
randomization

Restart after: 1 2 4 8 16 ... conflicts (geometric)

Luby sequence: 1 1 2 1 1 2 ... conflicts

Uniform sequence: 128 128 128 ... conflicts

## Decision heuristics

- Dynamic Largest Individual Sum  
Choose variable + assignment which satisfies most presently unsatisfied clauses.
- MAPLE sat from U Waterloo  
Machine learning guided decision heuristics
- Variable State Independent Decaying Sum  
(VSIDS) CHAFF
- For each variable  $v$ ,  $C_v = \#$  of clauses where  $v$  occurs positively  
 $C_{\bar{v}} = \#$  of clauses where  $v$  occurs negatively
- Pick variable  $v$  & polarity ( $v / \bar{v}$ ) such that  $C_v / \bar{v}$  is maximized
- Periodically, divide all counters by 2.

- Is propositional logic sufficient?

Or, Satisfiability Modulo Theories

(SMT)

$x := \text{input}()$

$\exists x. x + 3 < 0$

$y := x + 3$

If  $y < 0$ , then crash!

$x := \text{input}()$

~~$\exists x. x^2 + 3 < 0$~~

$y := x^2 + 3$

If  $y < 0$ , then crash!

Bitblasting One approach:  $x$  is ultimately a 32 bit number  
[ Explicitly construct 32 bit arithmetic circuits.

Example :  $x_1 \neq x_2$  and  $x_2 = x_3$  and  $x_3 = x_1$

not  $x_1 = x_2$

not (a) and (b) and (c).

Example :  $x_1 = x_2 + 8$  and  $(x_3 = x_1 - 6)$   
a b  
or  $(x_3 = x_1 + 2)$   
c

and  $(x_3 = x_2 + 2)$   
d

a and (b or c) and d.



- Common theories:

Equalities (E)

Equality with Uninterpreted Functions (EUF)

(LIA) Linear Integer Arithmetic / Difference logic

(LRA) Linear Real Arithmetic

(A) Arrays

(BV) Bitvectors

(S) Strings

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AUFLIA

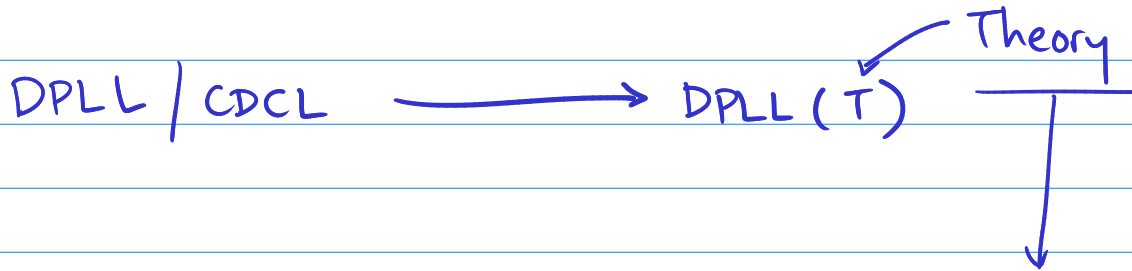
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for (i=0; i < |a|; i++)
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  for (j=0; j < |a| - i; j++)
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    a[i+j] = 8
```

$i+j < |a|$

Is this array access safe?



Theory solvers

EUF

$x=0$   $x < y < z$   $z=1$

LIA  $\longleftarrow$  [LRA / Difference logic]

Theory combination

Bit vectors

strings