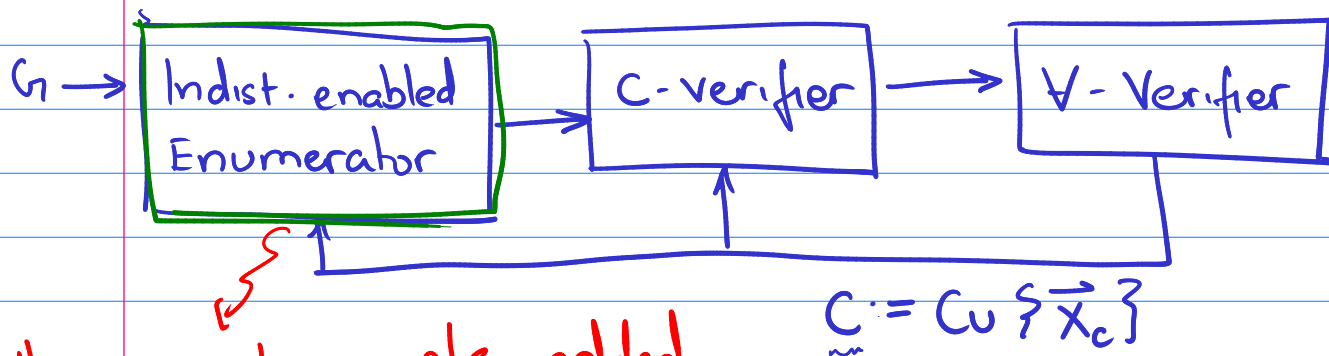


Lecture 15

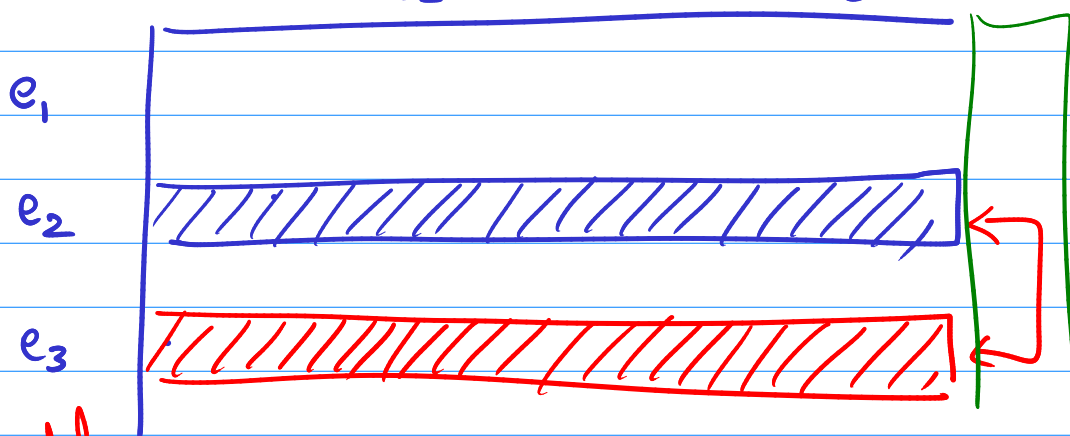
SyGuS Factory Version 3.0 / ESolver



When counterexample added,
restart the enumerator.

with the current C .

\vec{x}_{c1} \vec{x}_{c2} ... \vec{x}_{cn} \vec{x}_{cn+1}

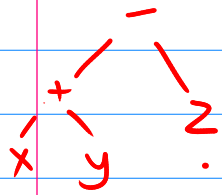


If $|e_3| = 2 \leftarrow e_3$
then don't add
 e_3 to C^2 .

If $\text{sig}(e_3) = \text{sig}(e_2)$
then kill e_3 .

Essentially, we are defining an equivalence relation
 $e_1 \sim_C e_2$ if $\text{sig}(e_1) = \text{sig}(e_2)$.

<u>Ex.</u>	$C = \{ \underbrace{(x=3, y=2, z=2)} \quad (x=8, y=6, z=6) \}$		
$e_2 = x$	<table border="1"><tr><td>3</td><td>8</td></tr></table>	3	8
3	8		
$e_3 = x+y-z$	<table border="1"><tr><td>3</td><td>8</td></tr></table>	3	8
3	8		

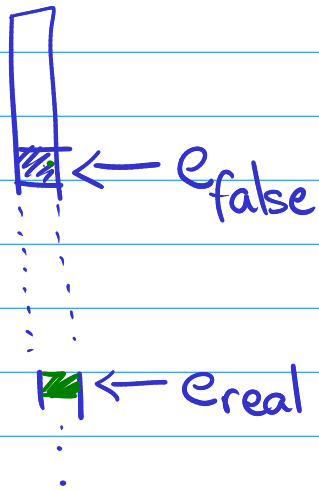


$$\text{sig}(e_3) = \text{sig}(e_2) \quad |e_3| = 5$$

So e_3 not inserted into G^5

$e_9 = x + (y - y)$	<table border="1"><tr><td>3</td><td>8</td></tr></table>	3	8
3	8		

Claim: If expressions e_1 & e_2 are algebraically equivalent, then $\text{sig}(e_1) = \text{sig}(e_2)$.

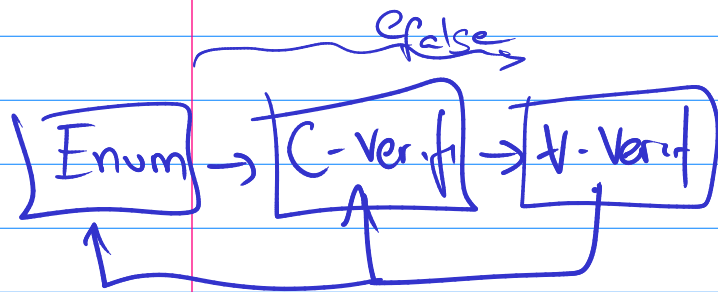
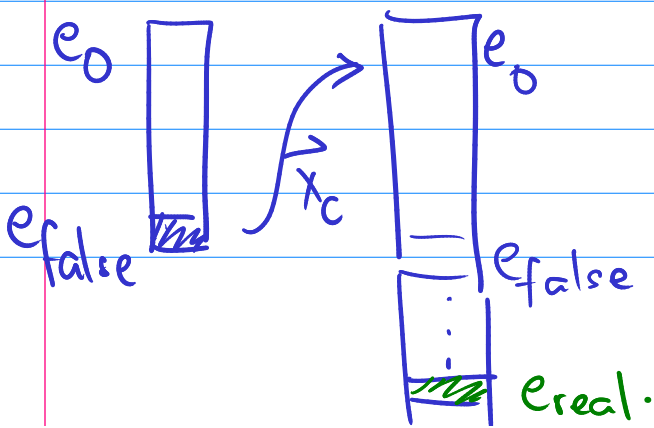


Claim: If e_{false} is the first expression to survive the C-verifier, $e_{false} \sim_C e_{real}$, & e_{real} is the smallest solution to the Sybus problem,

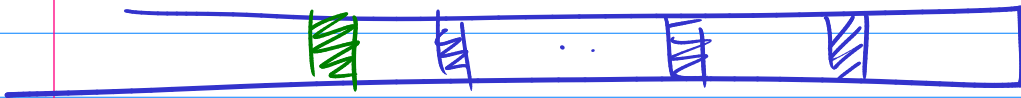
then, if \vec{x}_c is the cex returned by the V-verifier

$$e_{false} \not\sim_{C \cup \{\vec{x}_c\}} e_{real}$$

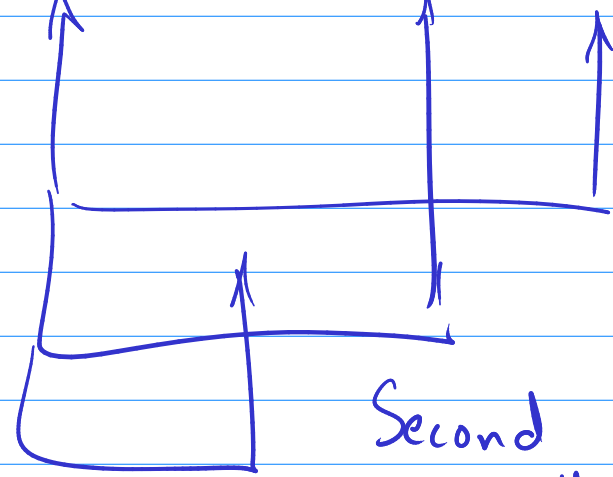
$$e_{false}(\vec{x}_c) \neq e_{real}(\vec{x}_c).$$



(w/o regard $\sim c$) All expressions ordered acc. to increasing size



e_{real} e_{false_k} e_{false_2} e_{false_1}

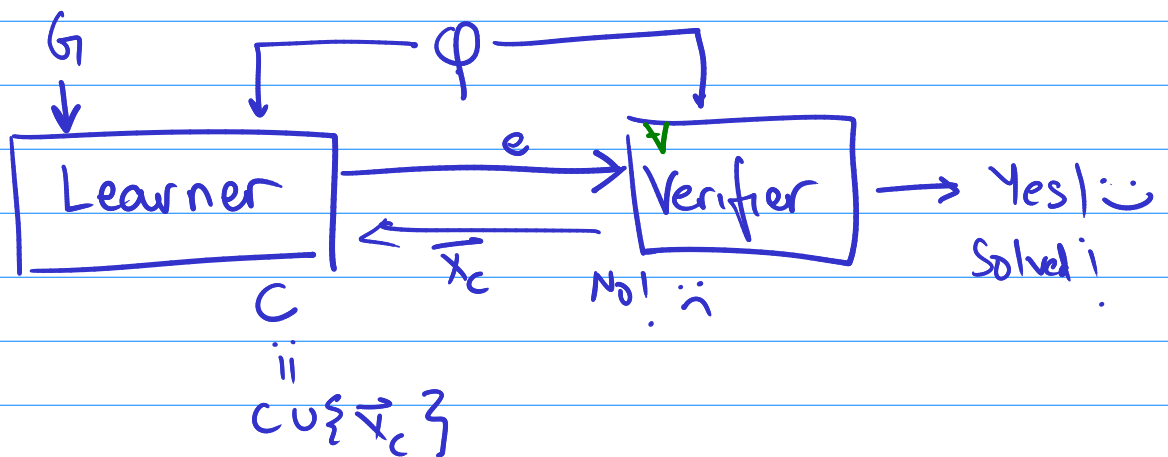


First cex will give us a point to distinguish $e_{real} \not\sim c_1 e_{false_1}$

Second cex will allow us to say $e_{real} \not\sim c_2 e_{false_2}$

...

The CEGIS Loop



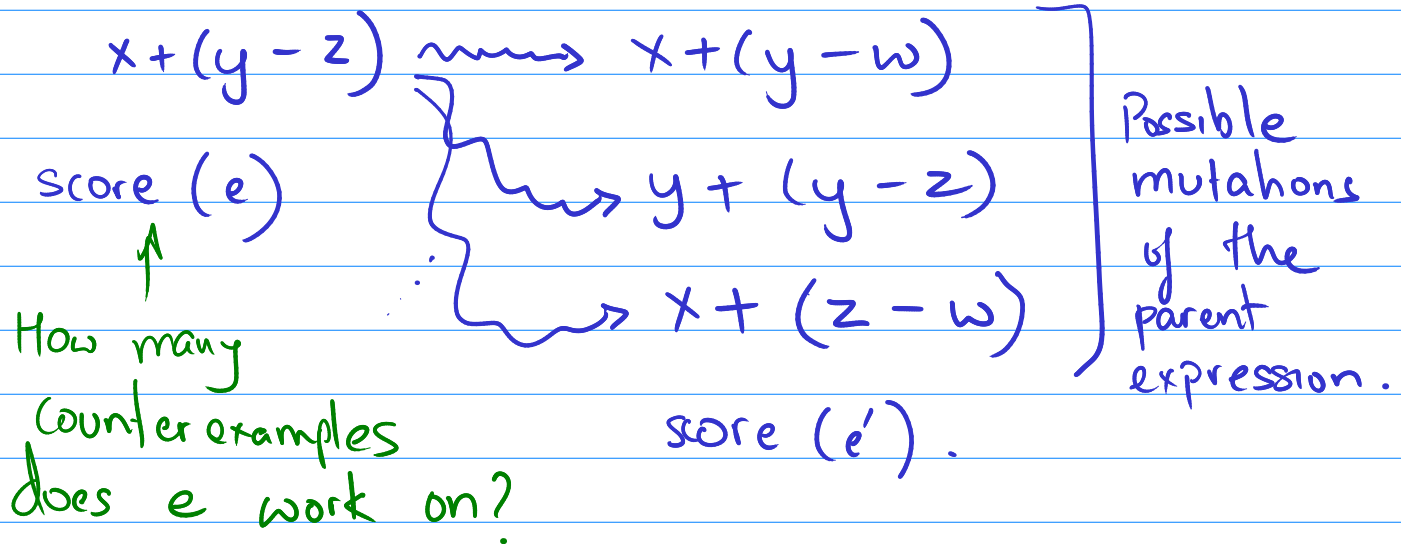
Q1: Is there a learner which can learn regardless of the verifier? **YNN** ← Isn't E Solver already an example of a robust learner?

Q2: Is there a verifier which can make an arbitrary learner succeed? **YYY**

— If the space of target concepts is finite, then every verifier is robust.

— If the space of target concepts is infinite, imagine a stubborn learner: it produces an e which works for everything in C , but is still wrong for ϕ .

Other Learners: Stochastic SyGuS Solver



— If $\text{score}(e) = |C|$, then we forward it to the verifier.

— Otherwise mutate $e \rightsquigarrow e'$.

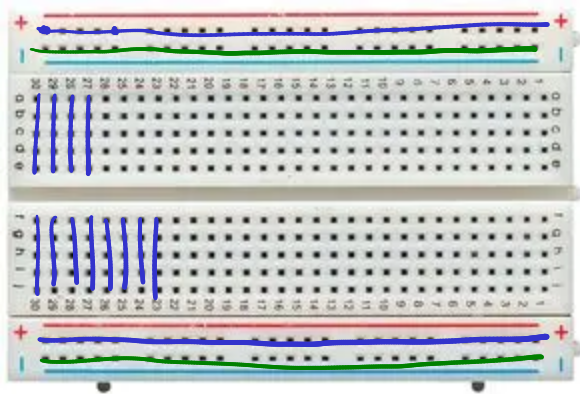
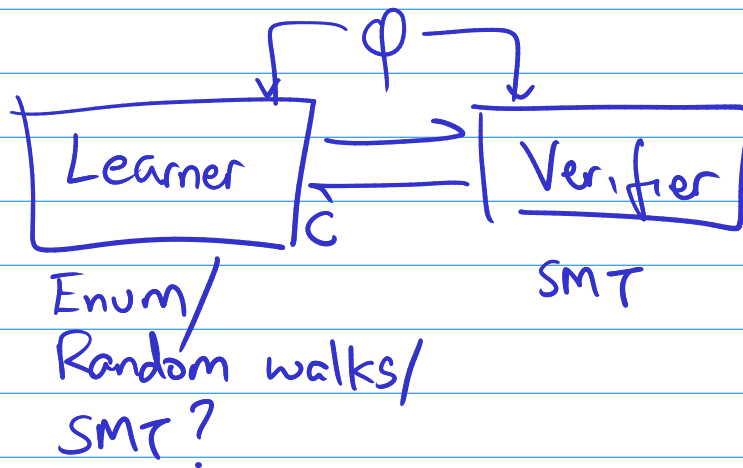
compare $\text{score}(e)$ vs. $\text{score}(e')$

If $s_e \neq s_{e'}$, then jump!

Otherwise, with some probability $f(s_e, s_{e'})$, jump anyway!

Metropolis Hastings algorithm / MCMC - methods.
Schufza et al. ASPLOS 2013.

Other Learners: Constraint-Based Solver



Problem: Given quantifier free

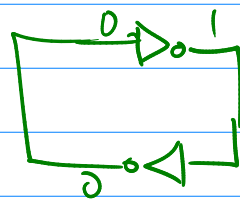
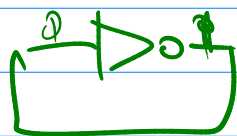
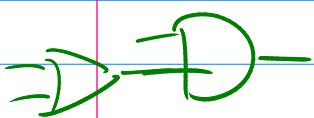
formula ϕ

grammar G \leftarrow if each rule is a little chip/component placeable on a breadboard

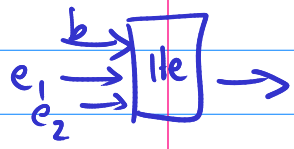
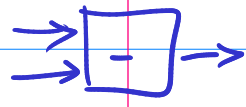
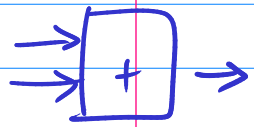
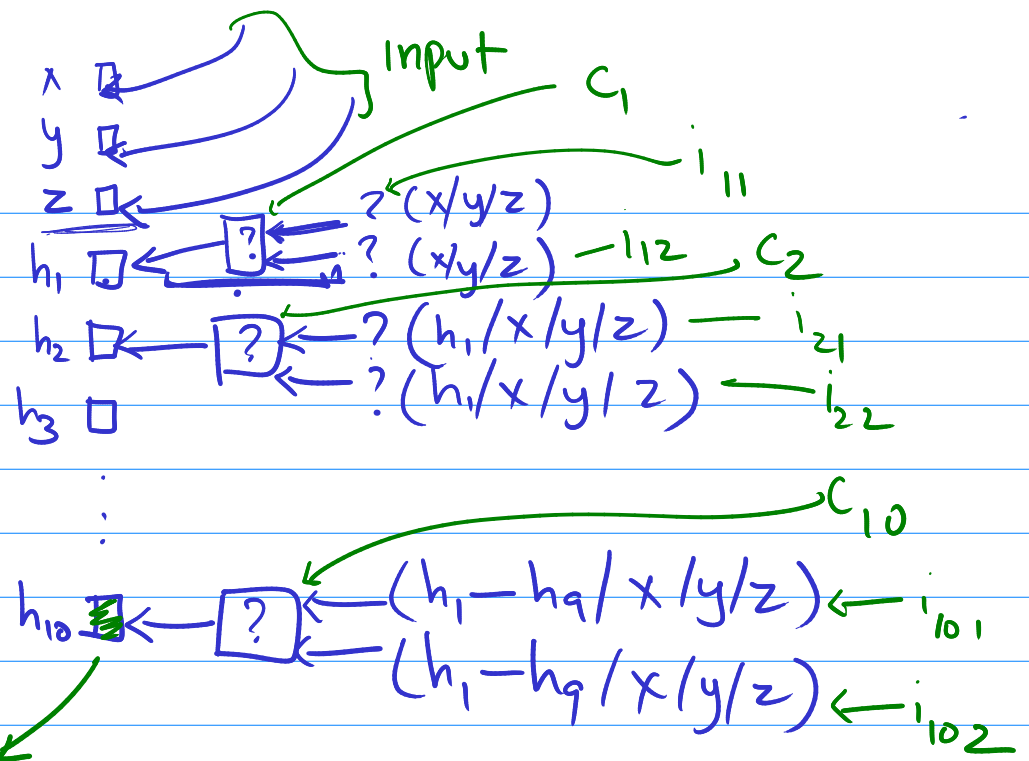
set of cexs C

circuit

find an expression $e \in G$ which works (ϕ) on all C .



$n=10$ holes



output

$$\exists C_1, C_2, \dots, C_{10}$$

$$i_{11}, i_{12}, i_{21}, i_{22}, \dots, i_{101}, i_{102}$$

$$s.t. \forall \vec{x} \in C; \varphi(\vec{x}) = f(C_1, \dots, C_{10}, i_{11}, \dots, i_{102})$$

Cexs

Let $h_{-2} = x$

$h_{-1} = y$

$h_0 = z$

let $h_1 = ?? \left(\begin{matrix} ? \\ ? \end{matrix} \right)$

$h_2 = ? \left(\begin{matrix} ? \\ ? \end{matrix} \right)$

in h_{10}

Program Verification

Unit 3: Proof Techniques

- We need a language : Imp(erative)

All variables hold mathematical integers.

$x := \text{Input}()$

$x := x + 2;$

$y := 0;$

$\text{while } (y < x) \{$

$\quad y := y + 2$

$\quad \text{if } (y - x = 5)$

$\quad \quad \text{then crash!}$

$\}$

Outcome 1
Fin & halt

Outcome 2
Crash!

Outcome 3
Loop forever.

$AExp ::= x \mid y \mid z \mid \dots \quad (\text{Var})$

$\mid \text{input} \quad (\text{Ask user for input})$

$\mid AExp_1 + AExp_2$

$\mid AExp_1 - AExp_2$

$Cmd ::= v := AExp \quad \left(\begin{array}{l} v \text{ is a Var} \\ \text{(Assignments)} \end{array} \right)$

$\mid Cmd_1 ; Cmd_2$

$BExp ::= AExp \leq AExp$

$\mid BExp_1 \wedge BExp_2$

$\mid BExp_1 \vee BExp_2$

$\mid \neg BExp_1$

$\mid \text{if } (BExp) \text{ then } Cmd_1$

$\text{else } Cmd_2$

$\mid \text{while } (BExp) \text{ do } Cmd_1$

$\mid \text{skip}$